

Never leave Cauldron unattended while charging battery.

 Disconnect USB Charging Cable when unit is fully charged. There is a risk of the batteries exploding, overheating, or igniting. Do not disassemble, modify, heat, or short circuit the battery. Do not place unit or battery in fires, leave

an adult or by children at least 8 years old.

them in hot places, or in direct sunlight.

Charge battery in an isolated area away from

 Only use the battery in the device supplied with the product. Carefully read all instructions and use the unit as directed. In the unlikely event of leakage or explosion use sand or a chemical Battery should be recycled or disposed of as per state and Charging only supported via Micro-USB cable connected to a 5V, 500mA Max charging current, DC voltage. The battery charger used with the electric toy should be regularly examined for damage to the supply cord, plug, enclosure or other parts, and in the event of damage, it should not be used until the damage has • The toy is only to be connected to equipment bearing either of the following symbols: or or **BATTERY REMOVAL CONSIDERATIONS**

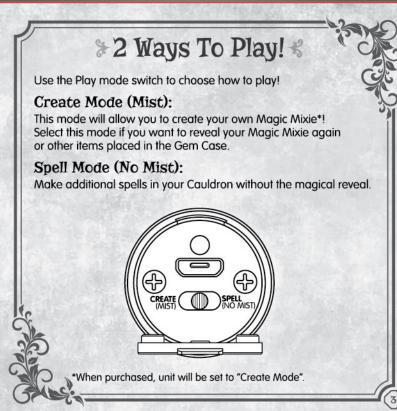
 The Lithium Ion battery is factory installed, and is not intended to be removed for the usable life of the product. The battery should only be removed by an adult when you intend to dispose of the product, and recycle the battery. • Removal must only be performed by an adult. • Use care to avoid cutting, puncturing, tearing, deforming, or otherwise damaging the battery housing during removal.

• Product must be turned off before attempting to remove the battery. Once battery is removed, place tape over exposed wire / contact points to avoid accidental short circuits

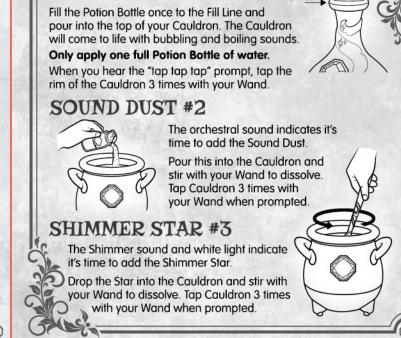
For information on how to remove battery, visit https://www.moosetoys.com/battery-disposal

Do not drop or subject to strong impacts.

Only charge the battery with the supplied USB cable.

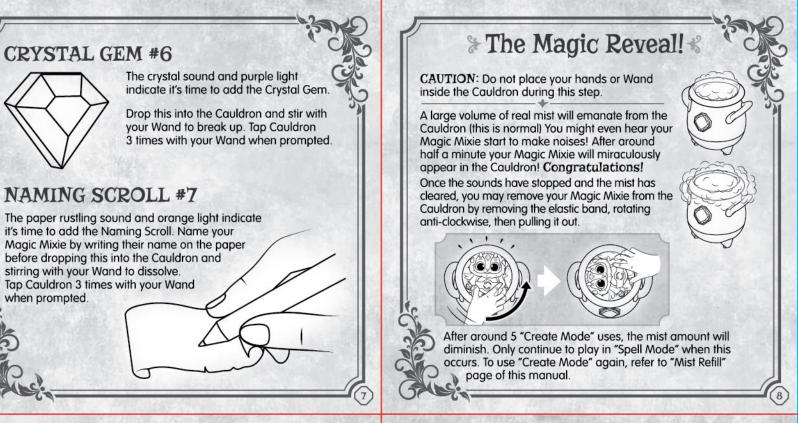


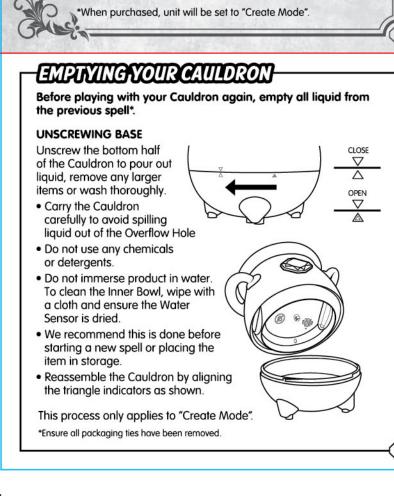




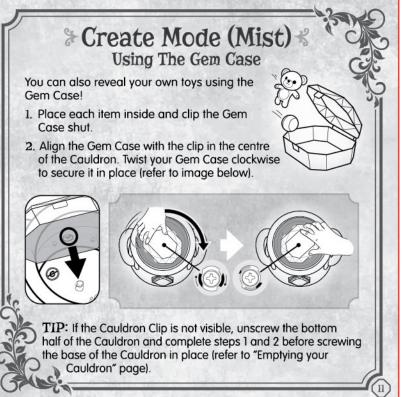
ADD WATER #1



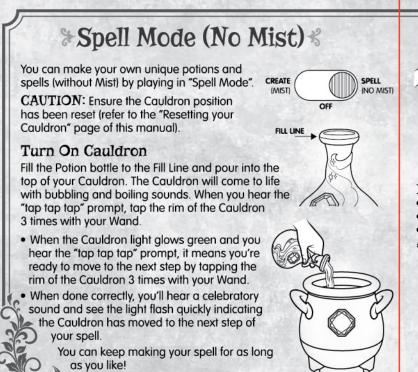


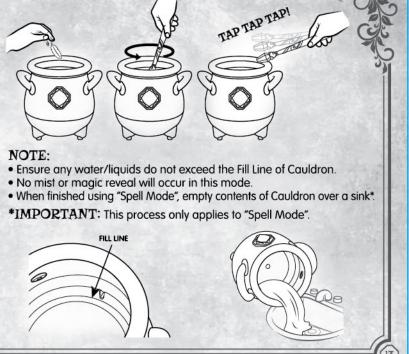


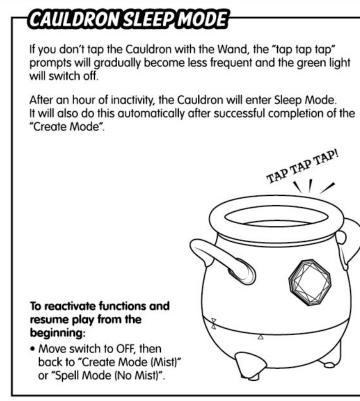


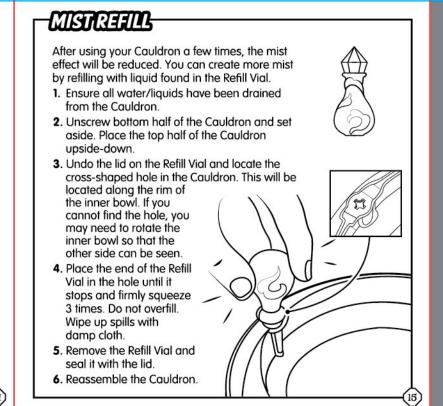




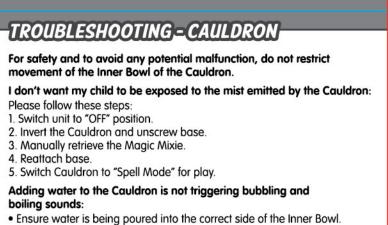








Batteries included, requires 3 x Button cell AG13 (LR44) batteries. Cross head screwdriver (not included) needed to replace batteries.



Refer to "Resetting your Cauldron" page of this manual.

previous spell ingredients, particularly the Water Sensors.

are tapping softly then increase the force of the tap.

function. Charge battery using USB Charging Cable.

Try to match the rhythm of the Prompt sound.

is no Cauldron sound playing).

Make sure that the Inner Bowl surface is properly wiped clean of any

• Make sure the Wand hits the rim of the Cauldon 3 or more times. If you

Battery may be low on the Cauldron. Low battery may not allow full

Only tap the Cauldron directly after the "tap, tap, tap" prompt (when there

Tapping the Wand on the Cauldron does not advance play to the

Cauldron is progressing to the next stage of the spell before I tap the Wand on the Cauldron: • Avoid stirring after the "tap, tap, tap" prompt - the Cauldron may register that you are tapping the Wand to progress. Try to only stir your ingredients when bubbling and boiling sounds are playing. Minimise surrounding noise as much as possible. If you do not tap the Cauldron when asked then after a while it will automatically progress to the I have used all my ingredients in "CREATE MODE" and nothing happened Please follow the instructions and Spell Book.

• Only use 1 ingredient for each step. The Cauldron is supplied with enough ingredients for a single "Create Mode" play session. • You can still complete the reveal process by tapping the Cauldron with the Wand at the correct times. • Ensure the main switch has been placed into "Create Mode". Cauldron emits an odour and there's little mist generated (in "Create Mode"):

• Switch to "Spell Mode" to avoid running the system without sufficient mist liquid. · See "Mist Refill" section of this manual. Cauldron no longer produces mist: the Cauldron with the Refill Vial.

• Cauldron may have run out of mist liquid. You can create more mist by refilling • Ensure the Play Mode Switch is on "Create Mode". If the switch is in the "OFF" or "Spell Mode" position, then mist will not be created. • Battery may be low on the Cauldron. Low battery may not allow full function. Charge battery using USB Charging Cable.

Cauldron's functions do not match instructions: • Ensure the Mode Switch is in the correct switch position for your intended play session. You may need to switch "OFF" and then back to "Create Mode (Mist)" or "Spell Mode (No mist)". Cauldron may be in Sleep Mode. Please follow steps in the "Cauldron Sleep Mode" section of this manual. Battery may be low on the Cauldron. Low battery may not allow full function.

Charge battery using USB Charging Cable. Water is leaking from Cauldron • Only apply one full Potion Bottle of water for each "Create Mode" session. Any more than this will drain from Inner Bowl. All water must be drained from Cauldron Base at the end of each "Create Mode" play session (refer to "Emptying your Cauldron" section of this manual) Ensure both Cauldron Top and Base are properly fastened and sealed. Ensure you are playing on a flat, level surface.

 Do not play on carpet or material surfaces. Lessen your stirring action Do not allow a child to move or carry the Cauldron when there is water inside. Reset Key will not turn: • Ensure Cauldron is not already in reset position (water sensors and light side

of the bowl is facing up and visible). Reset Key will not turn if reset position is already locked in place. Only turn Key in clockwise direction. • Do not attempt to forcibly turn the Key if you feel high levels of resistance doing so may break the Key.

 Look inside Cauldron to check for any obstructions that may be prohibiting rotation of Inner Bowl. If there is liquid or another item loose in the bottom area of the Cauldron, then it may be causing a blockage. I have lost the Reset Key:

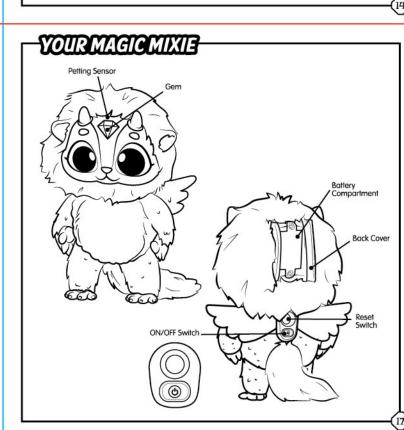
• If Reset Key has been lost, you may return the Inner Bowl to the correct position by reaching into the Cauldron and manually rotating until it clicks into position. CAUTION: Switch Cauldron to "OFF" position before manually attempting to move Inner Bowl. Reveal of Magic Mixie or Gem Case is not working:

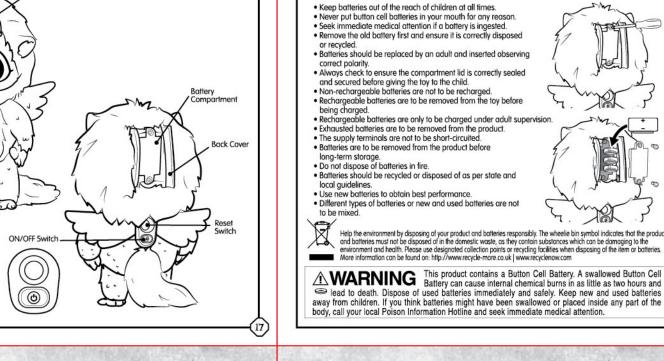
Battery may be low on the Cauldron. Low battery may not allow full

function. Charge battery using USB Charging Cable.

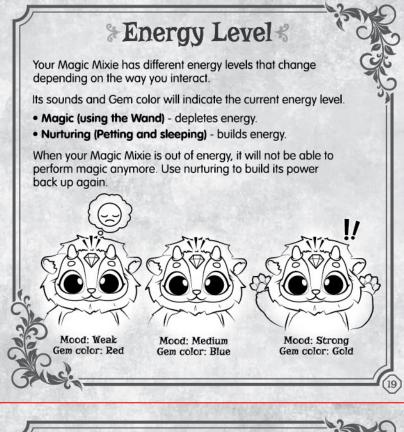
• There may be something blocking the Inner Bowl. Unscrew the bottom half of the Cauldron from the top and check for any obstructions. This will stop the reveal function from working properly. Magic Mixie may have detached from under side of Inner Bowl. Refer to "Create Mode (Mist) - Reveal your Magic Mixie again" section of this manual.

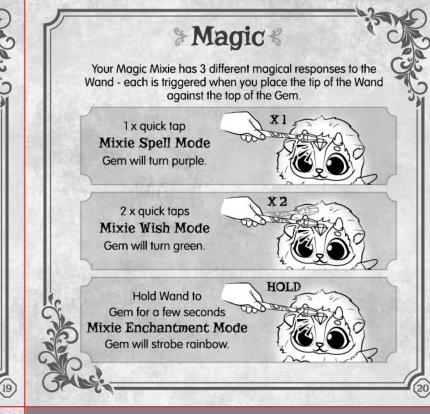
• Ensure all elements of your Magic Mixie are tucked/contained within the Inner Bowl. Refer to "Reveal Your Magic Mixie Again" section of this manual. Always ensure the Gem Case has been correctly closed - you should hear a click and visually inspect the clip before placing into Cauldron. • Do not overload the Gem Case. Excessive weight may cause the lid to open when inverted. **Short Battery Life:**





-BATTERIES





• Switch off Magic Mixie when not in use to preserve battery.

or sounds:



